



# Oktoberfest

## October 4<sup>th</sup> and 5<sup>th</sup>, 2024

### Vendor Rules

**HOURS:** 9:00 AM to 6:00 PM on SATURDAY. Set up Friday is based on your allotted time slots. Any vendors that want to open their booths while the band plays Friday night, may open up after 5:00 PM and stay open until 7:00 PM. VEHICLES WILL NOT BE PERMITTED IN THE VENDOR AREA BETWEEN 5:00 PM AND 7:00 PM ON FRIDAY NIGHT. Booths must be set up and ready for business by 8:00 AM on Saturday and remain open until 6:00 PM. Any vendor who is not ready for business and/or who closes during festival hours will be asked to vacate space & forfeit vendor fees. Vendors may begin dismantling their booths at 6:00 PM. However, VEHICLES WILL NOT BE PERMITTED IN THE VENDOR AREA UNTIL 6:30 PM AFTER ALL BOOTHS HAVE BEEN DISMANTLED.

IF YOU WISH TO SET UP FRIDAY EVENING – THIS WILL BE YOUR 30 MINUTE ALLOTTED TIME SLOT FOR DROPPING YOUR MERCHANDISE AT YOUR VENDOR LOCATION. YOU CAN THEN COME BACK TO SET UP YOUR DISPLAY ITEMS. TIME SLOTS ARE ASSIGNED BASED ON YOUR **LAST NAME NOT YOUR BOOTH NAME. YOU MUST SET UP AT THIS TIME AND MOVE YOUR VEHICLE TO THE DESIGNATED PARKING AREA!**

12:00 – 12:30	A-C	2:00 – 2:30	M-O
12:30 – 1:00	D-F	2:30 – 3:00	P-R
1:00 – 1:30	G-I	3:00 – 3:30	S-U
1:30 – 2:00	J-L	3:30 – 4:00	V- WXYZ

IF YOU WISH TO SET UP SATURDAY MORNING – THIS WILL BE YOUR 30 MINUTE ALLOTTED TIME SLOT FOR DROPPING YOUR MERCHANDISE AT YOUR VENDOR LOCATION. YOU CAN THEN COME BACK TO SET UP YOUR DISPLAY ITEMS. TIME SLOTS ARE ASSIGNED BASED ON YOUR **LAST NAME**

**NOT YOUR BOOTH NAME. YOU MUST BE SET UP AT THIS TIME AND MOVE YOUR VEHICLE TO THE DESIGNATED AREA!**

6:00 – 6:30 AM    A-G                      7:00 – 7:30 AM    N-T  
6:30 – 7:00 AM    H-M                      7:30 – 8:00 AM    U-Z

No imports, commercial items, or kits. No drinks will be allowed for sale without prior approval. The Oktoberfest Committee holds the right to have an item or exhibit removed from the grounds which is determined to be in bad taste or has not been previously approved.

**ALCOHOL & DRUGS:** NO alcohol or drugs will be tolerated.

**PETS:** All pets MUST be on a leash except those that have been approved for exhibit purposes.

**PROBLEMS:** Direct all problems/concerns to any volunteer at the centrally located St. Florian booth. An Oktoberfest Committee member or Law Enforcement Agent will see that it is addressed.

**PARKING:** Vehicles larger than a standard van will be prohibited. Vendors will be allowed to park standard vehicles in specified parking areas. No vehicles will be allowed down St. Florian Road, except vendors, handicapped individuals, and residents. **This rule is in place for the safety of everyone participating.**

**SECURITY:** Security will be on duty throughout the entire Oktoberfest event. This includes Friday night until Saturday morning. However, each craftsman exhibits all work at their own risk. The Oktoberfest Committee is not responsible for damage, theft, or loss of an individual's work.

**FEES:** Return Vendor Application form with an entry fee of \$50.00 per booth. Checks should be made payable to: Town of St. Florian.

**LIMITED ELECTRICITY IS AVAILABLE:** If you require electricity, an additional charge of \$25.00 should be added per vendor space. This request should be made with the vendor application.

**SPACES:** All booths must be approximately 10'x10' with a 2' easement between vendors. If a vendor requires more than a 10'x10' space, we suggest that you consider two spaces. Any vendor requiring more than two spaces (10'x20') should contact the committee to make arrangements. Vendors are responsible for providing and anchoring their own tents.

**No stakes are to be driven into the asphalt**

**OKTOBERFEST IS AN OUTDOOR FESTIVAL AND WILL BE HELD RAIN OR SHINE. ALL FEES ARE NON-REFUNDABLE.**

**ALL VENDORS ARE RESPONSIBLE FOR THEIR OWN ICE.**

**ALL VENDORS ARE REPOSNSIBLE FOR DISPOSAL OF THEIR OWN TRASH.**

**DUMPSTER WILL BE FOR TOWN USE ONLY.**

The Town of St. Florian requires that all vendors who will be part of the festival to fill out an application.